

CHAIN OF COMMAND



GERMANY 1940

THE RIFLE PLATOON

The German Rifle Platoon of 1940 had seen the squad size reduced after the experiences of the campaign against Poland. However, the number of squads had been increased to four in a platoon and command resources increased with a Feldwebel added to platoon headquarters to assist the officer.

PLATOON FORCE RATING:

Regular: +4

Command Dice: 5

PLATOON HEADQUARTERS

Leutnant, *Senior Leader*, with pistol

Feldwebel, *Senior Leader*, with SMG

5CM MORTAR TEAM

Le.GrW36 5cm mortar with three crew

SQUADS ONE TO FOUR

Obergefreiter, *Junior Leader*, with rifle

LMG TEAM

MG34
Three crew

RIFLE TEAM

Six riflemen

GERMAN SUPPORT LIST

LIST ONE

Satchel Charge

Medical Orderly

Engineer Mine Clearance *Team*, 3 men

Engineer Wire Cutting *Team*, 3 men

Engineer Demolition *Team*, 3 men

LIST ONE (CONTINUED)

Adjutant

Minefield

Barbed Wire

Kubelwagen, no crew

Entrenchments for one *Team*

LIST TWO

Roadblock

Panzerbüsche 38/39 *Team*, 2 men

Pre-Game Barrage

LIST THREE

Panzer I with *Junior Leader*

SdKfz 221 with *Junior Leader*

Sniper *Team*

Flamethrower *Team* of 3 men

LIST FOUR

PaK36 36mm anti-tank gun with 5 crew and *Junior Leader*

le.18 with five crew and a *Junior Leader*

Engineer *Section* with *Junior Leader*

SdKfz 222 Armoured Car with *Junior Leader*

Befehlspanzer I with *Senior Leader*

Pz.III A-C with *Junior Leader*

Pz.35(t) with *Junior Leader*

Pz.38(t) with *Junior Leader*

Pz.III D-E with *Junior Leader*

Pz.IV A-C with *Junior Leader*

StuG III with *Junior Leader*

Forward Observer and 81mm mortar battery

MG34 on tripod mount, 5 crew

LIST FIVE

Regular Infantry Squad with *Junior Leader*

Pz.IV D with *Junior Leader*

Panzerjäger I with *Junior Leader*

Pz.II A-C with *Junior Leader*

Pz.II D with *Junior Leader*

SdKfz 231 Armoured Car with *Junior Leader*

Pz.IV B-C with *Junior Leader*

LIST EIGHT

Bison sIG auf Pz I auf B with *Junior Leader*

All Heer and SS units should be rated as Regular for the campaign in the west. German forces should use the national characteristics in the main rules.

Most of the support options on the list will be self-explanatory and their qualities covered by the National Arsenal Table. All tanks and armoured cars come with a *Junior Leader*. Transport only vehicles, such as the car are simply vehicles which come with no crew. Remember, you will need to allocate men to drive these.

SACHEL CHARGE

The satchel charge is shown on Table Seven, *Hand-Held Anti-Tank Weapons*. The charge may be used once by any *Section* on the table when commanded by the *Senior Leader* commanding the platoon who is, we assume, carrying it with him up to that point.

How the charge works is detailed in Section 9.3.4, *Tank Hunters*. A maximum of two satchel charges may be selected by a German force.

50MM MORTAR TEAM

The 50mm mortar has only H.E. rounds; no smoke being provided. It has a minimum range of 12", but closer than that the crew may use their rifles. Troops moving with this weapon may not move "at the double" due to its weight.

TWIN MACHINE GUNS

The twin machine guns on the Panzer I fire with a firepower factor of 8 to represent the enhanced firepower.

BREAKDOWN PRONE

The heavy 15cm gun mounted on the Panzer I chassis resulted in an effective assault gun, but at the cost of overloading the chassis to a degree where breakdowns were commonplace. To reflect this, the Bison sIG auf Panzer I Auf B will breakdown if double 1 is rolled when moving normally or when any double is rolled when diving flat out.



THE GERMAN ARSENAL TABLE

The Arsenal Table below covers a wide range of German support options. For infantry weapons and some armoured vehicle armament see Table Four, *The Master Arsenal Table*.

GERMAN ARSENAL TABLE					
TANKS					
VEHICLE	ARMOUR	A.P.	H.E.	SPEED	NOTES
Sdkfz 221 MG	2	-	MG	Wheeled	No Hull MG
Sdkfz 222 2cm gun	2	4	6	Wheeled	No Hull MG
Sdkfz 231 (6 and 8-rad)	3	4	6	Wheeled	No Hull MG
Sdkfz 232 (6 and 8-rad)	3	4	6	Wheeled	No Hull MG
Panzerbefehlswagen	2	-	6	Average	Low profile, Small, No turret
Panzer I	2	-	Twin MGs	Average	No Hull MG
Panzerjäger I	3	6	4	Average	No Hull or Turret MGs
Bison sIG auf Pz I auf B	3	8	13	Average	Breakdown Prone
Panzer II A-C	3	4	6	Fast	No Hull MG
Panzer II D-E	4	4	6	Fast	No Hull MG, Slow off road
Panzer III A-C 3.7cm gun	3	5	3	Average	
Panzer III D-E 3.7cm gun	4	5	3	Average	
Panzer IV A 7.5cm	3	5	6	Slow	
Panzer IV B-C 7.5cm	4	5	6	Average	No Hull MG
Panzer IV D	4	5	6	Average	
Panzer 35(t) 3.7cm gun	4	5	3	Slow	
Panzer 38(t) A-D 3.7cm gun	4	5	3	Average	
Panzer 38(t) E-G	5	5	3	Average	
StuG III	5	5	3	Average	No Hull or Turret MG
ANTI-TANK GUNS					
ANTI-TANK WEAPONS	A.P.			H.E.	
le.IG 18	4			6	
PaK36 36mm AT gun	5			3	
Panzerbüchse 38/39 AT rifle	3			1	